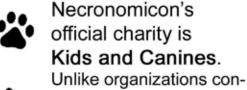


CRYPTID CHASER TAMPA FLORIDA SEPT 26-28, 2025





cerned with profit, Kids and Canines seeks to improve the lives of young people.





Specifically, they help atrisk students train service dogs. The task teaches discipline and responsibility and provides an invaluable resource to a disabled person when the animal is ready.



We at Necronomicon are proud that we've been supporting Kids and Canines for over a decade. The money from the raffle at the Masguerade, the donation jars around the venue, and the Photo Booth all go directly to them. Please contribute to this worthy cause.















www.kidsandcanines.org

















Welcome To Necronomicon! This year we bring together brave seekers of the unknown! Whether you've tracked footprints in the mud, set up trail cams in the dead of night, or just squinted really hard at blurry photos on the internet, you've found your people. This weekend, we gather not only to share our latest "almost had it" encounters, but also to celebrate the grand tradition of chasing creatures that are faster, fuzzier, and far less cooperative than anything in National Geographic. So grab your notebooks, your nets, and your best stories—we may not catch Bigfoot, but we'll definitely catch up with each other.

RULES OF ENGAGEMENT

Before we dive into a weekend of monster-spotting and footprintmeasuring, we ask all attendees to review our convention rules. Think of them as the survival guide for navigating crowds, panels, and possibly the occasional yeti sighting—because while we can't guarantee proof of cryptids, we can guarantee a smoother, friendlier experience if everyone follows these simple guidelines.

- Covid is still a thing, so you should stay safe. Masks are still a good idea in a fan-thronged event like a convention.
- No Smoking The hotel, State of Florida, and Necronomicon have instituted a no smoking policy. This includes e-cigs. The only places where con members may smoke are in designated smoking rooms and outside.
- Weapons No real weapons, bladed weapons, or simulated weapons that can shoot a projectile are allowed. Also, if it looks like a real gun, it's not allowed. The only exception is for pre-approved Masquerade participants. All hall costume weapons and props must be approved by a member of Necronomicon staff. If you have a weapon with your hall costume, you are NOT allowed to carry it in your hands; it MUST remain in the holster/sheath or similar.
- Harassment is any behavior that intentionally annoys or alarms another person. This includes any unwanted physical contact, following someone around, rude, suggestive, or insulting comments, or otherwise infringing on their personal liberties or space. This activity will not be tolerated at Necronomicon. Remember that if you approach someone and they tell you "no" or to leave them alone, your business with them is done.
- If you feel that you are being harassed, report the matter immediately to convention staff or security. After you report the matter, one board member and two department heads will meet with you in private for details. If the offense is serious enough, the police will be called in and the matter turned over to them.
- We'll then do our best to find the person doing the harassment. The person who was reported will be given a chance to offer their side of the story to the staff. The staff will then decide if the offender should be removed from the convention. The person who makes the report will be informed of the decision.

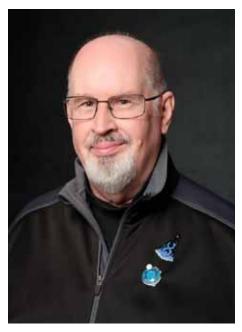
- Badges ID badges must be worn prominently on the front of clothing and above the waist at all times. Anyone without a badge will be refused access. If you lose your badge, see Registration. If you are in the database as purchasing one, it can be replaced.
- Behavior and costumes must adhere to Hillsborough County decency laws.
- Quiet time, except for the first floor, is 10 pm to 10 am. For the comfort and convenience of all hotel guests, during these hours you are required to keep noise to a minimum on all sleeping floors.
- Disorderly Conduct No running in the hotel, yelling, fighting, or damaging of hotel and/or convention property will be tolerated. Drunken or disorderly conduct in Necronomicon function space will result in the member being escorted to his or her room or removed from the hotel.
- Alcohol shall not be dispensed in public or function areas of the hotel except by authorized hotel staff.
- Signs may not be posted except on convention bulletin boards. No signs may be posted in the elevators, on the walls, or on room doors. Bulletin boards and thumbtacks are available at the registration desk.
- Damage to the hotel jeopardizes our ability to hold future conventions. To ensure that there will be another Necronomicon, please report any acts of vandalism to the hotel or convention staff.



GUESTS

TIMOTHY ZAHN

Timothy Zahn is a Hugo Award—winning science fiction author best known for his contributions to the Star Wars Expanded Universe, where his bestselling *Thrawn Trilogy* helped spark a resurgence of interest in the franchise in the 1990s. Since then, he has written more than forty novels, numerous novellas, and short stories spanning science fiction, fantasy, and adventure. His original works include the

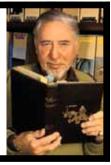


Cobra series, the *Dragonback* series, and the *Conquerors' Trilogy*, all of which showcase his talent for weaving intricate plots, sharp characterizations, and thought-provoking examinations of politics, morality, and technology.

Beyond his writing, Zahn is a popular guest at conventions Worldwide. He's been a Guest of Honor at Necronomicon once per decade since his first visit in 1988. His work has influenced generations of readers and writers alike, and he continues to create new stories that expand the boundaries of speculative fiction. Whether exploring galaxies far, far away or charting his own imaginative universes, Timothy Zahn remains one of science fiction's most respected and enduring voices.

GHOST OF HONOR

Bernard Heuvelmans (1916-10-10 to 2001-08-22) was a Belgian-French zoologist and writer who is regarded as the "Father of Cryptozoology." His book *On the Track of Unknown Animals* (1955) is regarded as the founding document of the field.



SEANAN MCGUIRE

Seanan McGuire is a Hugo, Nebula, and Locus Award-winning author celebrated for her prolific contributions to science fiction, fantasy, and horror. She is best known for her October Daue urban fantasy series, the InCruptid novels, and the Hugo and Nebulawinning Wayward Children series, which explores portals, chosen families, and the spaces between worlds. Under the pseudonym Mira Grant, she has also written acclaimed science fiction thrillers, including the Newsflesh Trilogy and the *Parasitology* series. Her



work is noted for its compelling characters, sharp wit, and the seamless blending of myth, science, and imagination.

In addition to her novels, McGuire is an accomplished short story writer, comic book author, and musician, with a devoted following across genres and mediums. A frequent convention guest, she is known for her humor, energy, and encyclopedic knowledge of folklore and pop culture. Whether writing under her own name or as Mira Grant, Seanan McGuire continues to delight readers with stories that are as heartfelt as they are imaginative.

OTHER GUESTS

We would like to thank our other guests who help make Necronomicon possible: Allan Dyen-Shapiro, Alvin Mullen, Ann Morris, Betty Genesis, Chuck and Karolina Morrongiello, Dean Dryer, Doug Joseph, E. Wysocki, Elizabeth Schechter, Elle Ire, Fatman Comics, Heather Dewey Pettet, Jaguar Daughter, Jeff Mitchell, Jim Moss, Kat Heckenbach, Kevin "Juicy" Workman, Kevin A. Davis, Monique Desir, Rebekah Hamrick, Richard Lee Byers, RM Hamrick, Sako Tumi, and Will Ludwigsen.

EXPLORABLE TERRITORIES

CRYPTID COMMERCE

In Salon D, you will find the Dealer's Room, the bustling heart of cryptid commerce. It's open Friday Noon to 7 pm and then Saturday 10 am to 7 pm and again Sunday 10 am to 4 pm! Here you'll discover an eclectic array of treasures, from handcrafted Bigfoot mugs, Mothman plushies, and Chupacabra charms to rare books, field guides, and cutting edge trail-cam technology. Vendors have gathered from far and wide to share their wares, offering everything from serious research tools to playful souvenirs that proudly declare, "I believe!"

CRYPTID COMPETITION

Brave hunters can enter Salon E: The Gaming Room. This is where cryptid hunters put down their field guides and pick up dice, cards and tiny painted figures for some legendary fun. From board games featuring elusive beasts, to role-playing adventures where you can track down (or become) the monster, to cut-throat card games with fellow fans. It's the perfect place to unwind between panels. Whether you're here to test your strategy, your luck, or just your ability to bluff like Bigfoot in a forest clearing, the Gaming Room offers a playful refuge for believers of all skill levels.



www.deathbecomesthem.com VIPs will receive autographed copy of the book that started it

Horrorlesque

Horror Authors

Macabre Art

Bestimony Ceremony Friday the 13th! February 2026







Happening in historic and haunted Ybor City!

Ordained Minister and Licensed

Notary on site tie the not during
the show!

CRYPTID CREATIVITY (Art Show)



In Salon A/B, the hours are Friday Noon to 7 pm, Saturday 9 am to 8 pm and Sunday 10 am to 2 pm. The Art Show celebrates cryptids through creativity, featuring everything from detailed sketches of Bigfoot and Nessie to whimsical paintings, sculptures, and multimedia tributes to creatures like Mothman and the Jersev Devil. Whether you're admiring professional talent, discovering new artists, or bidding on a piece to take home, the show is where folklore and imagination come together to keep the mystery alive.

CRYPTID COMESTIBLES

On the 8th floor, you will find The Con Suite; your oasis for rest, refreshment, and a little cryptid camaraderie. Stocked with snacks, drinks, and the ever-reliable peanut butter and jelly station, it's the perfect spot to recharge between hunts, swap sighting stories, or debate whether that shadow in the woods was Bigfoot or just a raccoon with good posture. Whether you're a seasoned field researcher or a first-time monster tracker, the Con Suite offers a welcoming space to relax and connect with fellow believers.

CRYPTID CHARITY CAMERA WORK

While we would all wish for a visit from a favorite cryptid, you CAN get a visit from you favorite four-legged friend. On Saturday, from noon to midnight, we will be hosting a Photo-Booth where you can get your picture taken in your best Monster Hunting regalia. Necronomicon's Charity is Kids and Canines and this event is one of the ways you can help us. You can have your picture taken in any outfit, and get the option for a free photo, or buy the whole package of photos for a reasonable price. 100% of the proceeds go to support both our two-legged and the four-legged friends.



CRYPTID COCKTAILS

Not since the great "Yeti/Abominable Snowman" controversy have you seen an event like the "Igor/Ygor" party. Join us on Friday night at 10 pm in the hotel restaurant area to enjoy a selection of locally brewed beers and unique wines—perhaps a bold red worthy of the Jersey Devil, a crisp white as elusive as Nessie, or a hoppy ale that could make even a Jackalope linger by the campfire. It's the perfect chance to relax, compare tasting notes, and maybe even discover a new favorite beverage. Cheers to good company, great beer, and the creatures that keep us curious!

CRYPTID CONUNDRUMS

Test your knowledge and prove your fandom at the Trivia Inquisition, hosted by Timothy Zahn! We'll be covering the wide worlds of science fiction, fantasy, horror, and of course—cryptids! From classic literature and cult films to folklore, monsters, and modern pop culture, no corner of the speculative universe is off-limits. *Sign up in Registration* and be chosen randomly at Saturday in Salon F at 1 pm with a team of others. If you know exactly how many toes Bigfoot really has, you could win Dealer Bucks. Whether you're a casual fan or a walking encyclopedia, this contest promises laughter, surprises, and puns that would drive off a Sasquatch!

CRYPTID COSPLAY

Necronomicon encourages Cosplay to bring legends to life. Whether you suit up as Bigfoot or a Wookie or anything else from your Media! Fans of all ages are welcome to show off their creativity and celebrate the mysterious beings that inspire our imaginations. Check the schedule for various panels and demonstrations.



Do you think Bigfoot is a really cool guy? He's out of sight!

CRYPTID CABARET (Necro After Dark)

On Friday and Saturday nightfall at about 10 pm in the Main Events Room, the convention enters its shadowy hours with Adults Only programming where the cryptids truly come out to play. This 18+ lineup features after-dark panels filled with unfiltered discussion, burlesque performances with a supernatural twist, and other late-night events that blend mystery, mischief, and a touch of the unknown. It's a place where the lights are low, the laughter is loud, and the stories—much like the creatures we chase—are a little wilder after dark.

CRYPTID COLLABORATION

Cryptid Hunters can be a creative bunch. Just look at their press releases. We have a group that pushes those adjectives to the limit. On Friday Night from 7 pm until 8 pm, you can see how the *Divine Madness Players* strain the bounds of believability more than the Florida Skunk-Ape.

YETI NOTHER ICE CREAM SOCIAL

It will be Sunday at 3 pm in the Main Event Room. Cool off and treat yourself at the *The 3rd Annual Cthulhu Memorial Ice Cream Social*, where cryptid fans of all ages can gather for a sweet break from the hunt. Capture a Klondike bar and debate whether Mothman prefers sprinkles or hot fudge.

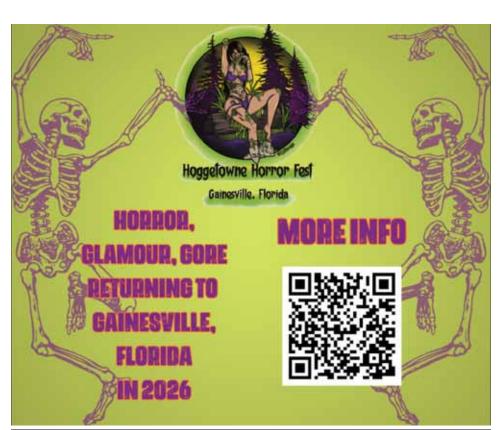
Tickle your taste buds while swapping stories with fellow monster trackers over a cone (or two). It's the perfect chance to relax, socialize, and celebrate the sweeter side of Creature Chasing.



Elenora "E" Rose Sabin

January 15th, 1936 - July 22nd, 2025

After she retired from teaching, Rose published
18 young adult fantasy and adult science fiction
books. She was a long time and well liked guest
at Necronomicon and she will be greatly missed.





In Memoriam to...

Jacque "Skippy" Howell

*December 15, 1961 - January 24, 2025*Jacque was born in Jamaica of Jamaican
Chinese heritage. A long-time resident of St.



Petersburg, she joined the Stone Hill Science Fiction Association in 1979, shortly after its start. She was a vendor at their first Convention,



"Stone Hill Launch 1" in 1980, and later was a regular vendor at Necronomicon. She also worked the RenFair circuit and was known for costumes and Viking jewelry. She will be remembered and missed.



Mike Lindow

January 8, 1955 - February 11, 2024



Mike was a long-time member of Stone Hill. He and his wife Ellen joined not long after they graduated from USF. Both of their children, Kevin and Lydia, were born into Stone Hill. Mike was known for his love of reading and

writing Science Fiction. He was particularly fond of *Space 1999* and *Star Trek*. He spent the

majority of his career in the Hillsborough County school system, working with Technology and Education. At home, he raised dogs, chickens, llamas and goats. He will be remembered as the Gentle Giant of Stone Hill.



...Stone Hill Friends Lost

Peter Barnhill

August 18, 1970 - November 12, 2024 Pete was also a long time member of Stone Hill. In fact he was a high school student of two Stone Hill teachers when he first joined.



At Necro, he worked behind the scenes on the AV tech for panels,



the Masquerade, and many of the dances. His tech expertise will be very missed. During his time with Stone Hill, he had two daughters, Dakota and Paige, with his wife Chris. They also came to Stone Hill meetings and to Necronomicon. This quiet friend will be truly missed.



Vanessa Lynn May

June 24, 1953 - December 5, 2024



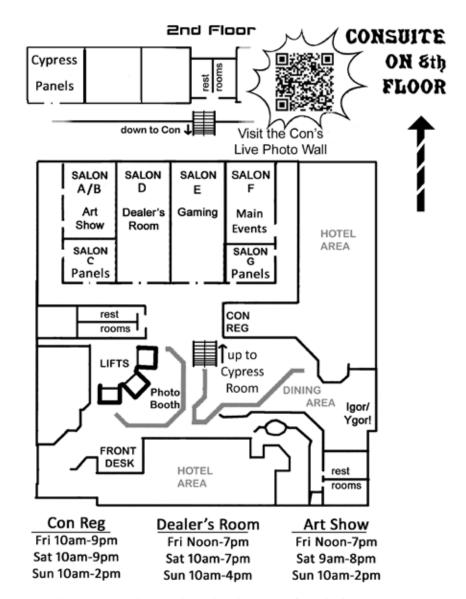
Vanessa was a beloved friend, mother, sister, aunt and 'Nessa' (to her grandchildren). She made the most of being a young woman in California in the 1970s, until moving to Florida

in 1986. This was when she joined Stone Hill. She was a good friend and was active with Necronomicon. She moved to London in 2005 to be near her daughter.

While there, she became an integral part of the Science Fiction fandom community in the UK, serving on multiple committees and even on the board of several WorldCons. She left our Universe too soon.



NECRONOMICON 2025 MAP



Scan these QR codes to download a PDF of each document.







