

NECRONOMICON 2002



**THE CONVENTION OF THE
FUTURE IS HERE TODAY!**

FROM THE PAGES OF THE PAST



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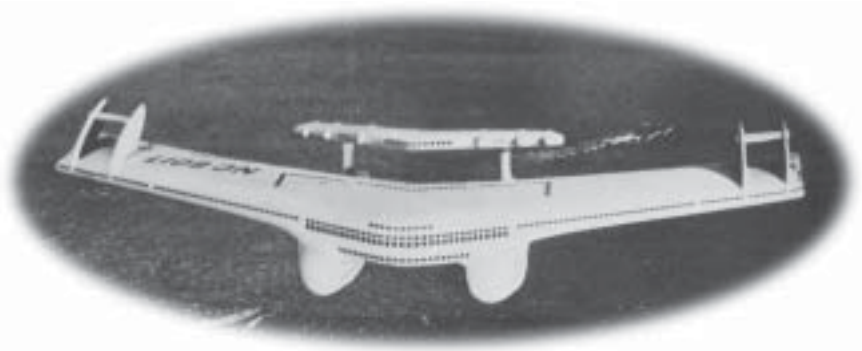
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WELCOME TO THE FUTURE!



This is the 21st Century and the 21st year of Necronomicon. We recently came across a magazine article from 1932 that made predictions concerning life in this, the new millennium. Here is an excerpt.

“... By the next century, man will be living in mile-high towers, traveling in flying cars, and taking weekend vacations on the moon.”

Amazingly enough, those and many more predictions in the article WERE ABSOLUTELY CORRECT! This year’s convention will be held in the luxurious new Atomic Flying Wing hotel. Soaring above the gleaming needle towers of Florida cities, we’ll have a ball on our 3-day Aero-cruise. You’ll enjoy all your favorite activities and meet fellow Solar Citizens. Why, we even have some coming from as far away as Neo-New York on Mars and it’s not unusual to find a few Venusians present also.

*Join us now, for a look back at a look forward...
at Necronomicon!*

Citizens Code of Conduct

1. No Smoking - The hotel, State of Florida, and Necronomicon have instituted a no smoking policy. The only places where con members may smoke are the bar, the restaurant, on designated smoking floors, and outside on the wing.
2. No Weapons - No real weapons, bladed weapons, death rays, or simulated weapons that shoot a projectile are allowed. The only exception is for pre-approved Masquerade participants.
3. Badges - All members of Necronomicon must display their badges to gain entrance to events. Anyone without a badge will be refused entry. If you lose your badge, you must buy a new membership to get another one.
4. Live Action Role Playing - All live action role playing games must be sanctioned by the convention. Anyone wishing to run a LARP game (i.e., Vampire) should go to the registration desk to contact Jack or Marna Faber. They will sanction games provided they follow certain guidelines. Anyone found playing an unsanctioned game will be ejected from the convention.
5. Disorderly Conduct - No running in the hotel, yelling, damaging hotel and/or convention property, or fighting will be tolerated. Such behavior is grounds for immediate ejection from the convention and spacing.
6. Signs - There is no posting of signs except on convention bulletin boards. No signs may be posted in the elevators, on the walls, or on room doors. Bulletin boards and tacks are available at the registration desk.

Damage to the hotel jeopardizes the ability to put on future conventions. To insure that there will be another Necronomicon, please report any acts of vandalism to the hotel, convention staff, or Space Patrol.

Please be aware that panels, video, art show, gaming and masquerade may contain adult elements. Parental guidance is suggested.

Guests of Honor



David Brin

David Brin is a Hugo and Nebula Award winning author and scientist best known for his Uplift Saga (*Sundiver*, *Startide Rising*, *The Uplift War*, *Brightness Reef*, *Infinity's Shore* and *Heaven's Reach*.) The most recent addition to the mythos is *Contacting Aliens: An Illustrated Guide to David Brin's Uplift Universe*. The popular series has also spawned a role-playing game, "Gurps Uplift" by Steve Jackson Games. His other novels include: *The Postman* (made into a film by Kevin Costner), *The Practice Effect*, *Earth*, and *Foundation's Triumph* (the final book in Asimov's Second Foundation Trilogy). His latest novel is *The Kiln People*,

about a future where everyone can make clay duplicates of themselves to stand in for them and whose memories can then be downloaded back to the creator. Other current works are *Forgiveness*, a hardcover Star Trek graphic novel, and *The Life Eaters*, a graphic novel based on the novella by the same name.

Mr. Brin has a Bachelor of Science degree from Caltech, A Master of Science degree (Electrical Engineering) from UCSD, and a Doctor of Philosophy degree (Space Physics) from UCSD. He has been a visiting scholar/affiliate with the Center for Study of Evolution of life at UCLA, the Jet Propulsion Laboratory, and the NASA NSCORT for Exobiology. He has published scientific and academic papers as well as non-fiction articles in many popular magazines. A highly sought after keynote speaker, he has spoken before over 50 conferences and university assemblies. Mr. Brin is married with 3 children and currently lives in San Diego, California.



Tim Powers

SF and fantasy novelist Tim Powers is a two-time winner of the Philip K. Dick Memorial Award. Born in Buffalo, NY in 1952, he has lived in Southern California since 1959 and earned a B.A. in English at California State University at Fullerton in 1976. That year saw the publication of his first two novels, *This Skies Discrowned* and *Epitaph in Rust*. Next came *The Drawing Of The Dark* and perhaps his best known work *The Anubis Gates*, recipient of both the Philip K. Dick memorial and Apollo Awards. His other novels include *Dinner at Deviant's Palace*, *On Stranger Tides*, *The Stress of Her Regard*, *Last Call* (winner of the World Fantasy Award), *Expiration Date*, *Earthquake Weather*, and *Declare*, his most recent novel which mixes the supernatural with the cold-war spy genre.



Mr. Powers has taught at the Clarion Science Fiction Writers Workshop at Michigan State University six times, and has three times co-taught the Writers of the Future Workshop with Algis Budrys. He lives with his wife, Serena, in San Bernardino, California.



James P. Hogan

James P. Hogan was born in London in 1941, to an Irish father and a German mother. He learned electrical, electronic and mechanical engineering at the Royal Aircraft Establishment at Farnborough. He has worked as a design engineer for several companies. In the seventies, he joined DEC, running their sales training program for salespeople specializing in scientific applications. He began writing science fiction as a hobby and his first novel, *Inherit*

The Stars, part of the Giants series, was published in 1977. He quit DEC in 1979 to concentrate on writing full-time. Since then he has written 21 novels including *The Gentle Giants Of Ganymede* and *Giant's Star* (also

parts of the Giants series), *Code Of The Lifemaker* and its sequel *The Immortality Option*, *The Proteus Operation*, *Entoverse*, *Cradle Of Saturn* and *The Legend That Was Earth*.

He currently resides part-time in Pensacola, Florida and part-time in Bray, Ireland.

Chris Demetral

Chris Demetral stars as the title character in the SciFi Channel's "The Secret Adventures of Jules Verne" currently seen in syndication. No newcomer to the SF genre, he has also appeared in "Star Trek: The Next Generation," "The Adventures of Lois & Clark," and "Stephen King's Sometimes They Come Back." His first big break in show business came playing Martin Tupper's son Jeremy on the HBO series, "Dream On." Recently he has been on "C.S.I." and has a recurring role on "Dawson's Creek." He lives in California with his wife Jana and is a big Lakers fan.



Other Guests

We would also like to welcome our other guests: Lou Anders, K'Rahja (Ronni Barnhart), Johanna M. Bolton, Marty Burke, Ray Gettman Bush, Richard Lee Byers, Jeff Cisneros, Mike Conrad, Bettyann Craddock, Matthew DiPalma, Linda Evans, Bill Fogarty, Charles L. Fontenay, Frank Frey, Diana Gallagher, Dwayne Gill, Thomas Green, Hal Greenberg, Scott Hamilton, Lynne Hansen, Patty G. Henderson, Michael Hinman, M.C.A. Hogarth, Chris Holland, Ed Howdershelt, Mitch Hyman, Kevin Kinne, Kitsume, Bill Liggins, Will Ludwigsen, Sandy Lynne, Ben McSweeney, Jeff Mitchell, William Mize, Brian Pate, Dr. Michael Pinsky, Rick Poppe, Gary Roen, E. Rose Sabin, Stephen Sobotka, Del Stone, Jr., Jeff Strand, Time and Again Combat Troupe, John J. Urbancik, Warband, YoMammaDilla, and the ubiquitous Tim Zahn.

Places & Spaces!

The Distinguished Dealers Room!

“The friendly, household robot will free men from the drudgery of low, mindless tasks....”

Ah, the robot; A marvel of modern mechanical manufacturing. Ubiquitous throughout our utopia, we couldn't soar to the skies without their tireless toil. Nowhere else at the convention is this more evident than in the dealers room. Yes, the unseemly act of selling all types of plastibooks, trideo tubes, and neojewelry will all be handled by the latest in Robo-vendors. A wide variety, decorated for the occasion with unique, semi-human “clothing,” will be on hand to handle your transactions with electronical aplomb. Some are even programmed to respond like real people, so be sure to try and “haggle” with your anthropomorphic automaton.

The Astounding Art Show!

“...the decrease of the work week to 3 days will elevate need to fill a citizen's leisure time. The refined, erudite citizen may well turn his efforts to the arts...”

With a predictive ability verging on prescience, those long-gone pundits portended precisely. Thus the average workweek of 21 hours has given a lot of citizens the chance to take up art. Nearly 65% of our membership is exhibiting their handiwork in our Art Show. Almost 10,000 pieces hang in our hallowed halls of handiwork. From the surreal, to the neo-mech-modernist; from the Deco-Dadaist to the pseudo-primitive; from the PsychoChronal to the Country-Western; you'll find it all here. Tour the towering displays and bid on a work to take back to your living-unit. Items with more than three bids will go to the Art Auction on Sunday at 11am in Salon Room 1.

Benevolent Babysitting!

“...you'll pick your son, pick your daughter too, from the bottom of a long glass tube....”

Even the truest parent can tire of their little test-tube tot. So if you need a break from your pre-engineered offspring, you can bring them to Suite 451 between 6pm and Midnight on Friday, and Noon to 4pm and again 6pm till Midnight on Saturday. There, the latest in wall-mounted waldos will attend or admonish your youngster. But don't worry, Mom & Dad, you can always check in on your tot on the Spy-Ray channel of the hotel's monitoring system.

The Trideo Room of Astonishment!

"...and with only 1 ½ tons of tubes in it, you will be able to talk to and see your colleague from across the globe as if you were standing right in front of them..."

This dream was realized in 1955 when Philo T. Farnsworth, Jr. discovered the Super-Ultra-Magneto spectrum that allows for our current trideo 3-D immersion technology. Necronomicon has 3 rooms with the latest and greatest entertainment possible. The rooms will run 24 hours a day starting at 12 noon on Friday. If you didn't bring your safety helmet, we have large supply of radiation-proof hoods for your trideo watching pleasure.

Of special note is one room devoted to anime, that absorbing artform from the nations of the Oriental Co-Prosperity Sphere. This year's programming is brought to you by AnimeMetro.com, who have been providing anime to Necronomicon since 1989. This year they will host two special events. On Friday night from 9-11 pm there will be an anime/J-Pop/K-pop dance party in the ballroom. Dressing up in anime-related costumes is encouraged! On Saturday from 4-6 pm we will be hosting our first anime cosplay/costume contest. Enter as your favorite character to show off your costuming skills. Next summer at this hotel, AnimeMetro.com will be hosting Tampa's 1st anime convention.



Massage
&

henna body art

find me in the dealer's room

or call 352 636 2580

I am also available for private sessions in your room

The Consuite of Consumption!

“...Increased efficiencies in food processing will enable our ‘Future Man’ to consume a healthy and nutritious meal in easy-to-swallow pill form...”

To relax and refresh yourself during the convention, take the hovertube to deck 4 and navigate to the Consuite. The new Food-O-Matic 3000 will delight you with its push-button dispensing of synthetic snacks in convenient capsules. Choose from our selection of dehydrated sodas for a pause that refreshes. Socialize with your fellow fans in an artificial atmosphere created to please all the senses. The Consuite is open 24 hours for your convenience.

Incidents of Wonder!

The Monumental Masquerade!

“...Future societies will no doubt find the myriad forms of fashion to be inefficient and wasteful. They will instead adopt a utilitarian one-piece jumpsuit. Probably silver.”

They knew what they were talking about in that bygone era. But they did miss the fact that we have *gray and gold* jumpsuits too. Saturday sunset at 8pm in the ballroom will be the time to see if your senses can stand the spectacle of beyond *two dozen* different styles of clothing! The Masquerade is the event to indulge your deviant desires to dress differently. Come as your favorite character from plastibooks, Trideo, or your own imagination. You must sign up by 5pm Saturday to participate. Forms and rules can be found at Convention Registration. Seating for those wishing to witness this amazing flouting of cultural mores will begin at 7pm.

The Hyperbolic Hall Costume Contest!

“The new century society will no doubt have deviants, but they will be mostly harmless...”

While seeming to be one with the Masquerade, the Hall Costume Contest is a different sort of exhibition. In this we reward those citizens who can stomach being in something other than the standard minimono jumpsuits that all society wears. These brave pioneers will be wearing costumes *for hours at a time!* We will have trained judges/psychotherapists awarding ribbons and treating trauma in the crowds. Remember these safety tips if you see someone dressed “differently.” Remain calm; do not scream, run away, or blindly lash out. If they speak to you, maintain eye contact and say something like, “That’s a very nice costume.” They will be pleased and continue on their way without incident.

The Titanic Trivia Contests!

“...and knowledge for knowledge’s sake will be the mark of superior intellect. Those that wade in the sea of information will be a dean among men...”

Nowhere else is this better demonstrated than in our yearly Trivia Brain-Blasts. This year, there will be four different cerebral conflicts. The first will be Friday night at 8pm in Brandon. Show up to prove your proficiencies or observe a contest of quotes. The main Trivia challenge will Saturday at 3pm in Suite 445. Sign up will be at Registration beforehand. This year teams will be chosen randomly, and we will be using the improved Psycho-Cerebro



helmets, so we expect fewer casualties. New this year is a “Name That Tune” style contest on Saturday night at 9pm in Brandon 4. Here contestants will be shown oscilloscope waveform patterns of music and asked to name the source. Finally on Sunday at 2pm in Salon 3, Ann Morris will host a trivia contest for the sub-genius. It’s an open book quiz on the one you are currently reading from.

The Third Annual Cthulhu Memorial Ice Cream Social and Charity Casino!

“...Social function will still play an increased role in these future societies. After a grueling 21-hour work-week, citizens will attend gala events for charity, politics, or astronomical reasons...”

Friday night at 7pm will be the first major event of the convention in the Ballroom. Come by to fraternize with your fellow fans and feed on freeze-dried ice cream. Aside from the delicious dried dessert, you can dally and contribute to our charities by playing at the raffles and the Casino. Our good friends from Jacksonville have brought their “Casino” to Necronomicon to help out the Hospice of North Florida in the name of our late friend Jack Haldeman. Would be gamblers can get play money of 10 credits per dollar donation. Play money can be won and traded in for prizes.

Grandiose Gaming Galore!

“...rise to the challenge. Pitting mind against mind, machine against machine, and mind against machine, in games of complexity that will make chess seem like tic-tac-toe...”

Ever since the end of WW3½, the need for tactical skills has been paramount in our century. While still played for the fun of it, games teach necessary abilities to the populace. From giant robot board games we learn the tactics of the battlefield. From RPGs, we learn espionage techniques. The fantasy and science fiction aspects encourage creativity and adaptability in the face of an

unknown situation. This year we will also pit players against a number of the latest electronic brains in contests of reflex and speed. The WarHead of the Gaming Department will have all of the details in the starboard wing of the Aeroship. Descriptions, times and signups will be available at gaming registration.

The Colossal Charity & Auction!

“From the colonies on the moon to the resorts of Venus, citizens of the community of tomorrow from all walks of life will be treated with respect and dignity.”

Even in this carefree society that technology has granted us there are those who still need special assistance. To that end, Necronomicon is sponsoring Kids and Canines, a group that teaches at-risk youths how to train dogs for the disabled. On Saturday at 4pm in Salon 1, an auction will be held to benefit this charity. The form will be an old-fashioned horse auction which can't be held anymore since they were all eaten in the Great Grain Famine of '69. Be sure to bid early and often on such things as used books, pre-owned jetpacks and slightly dented disintegrator guns.

SWORD AND DAGGER ATTACK TABLE

Swashbuckler™

A game of Swordplay and Derring-do

Featuring Playmobil® Pirates and Musketeers

Coming to
Necronomicon 2002

The Egomaniacal Ygor Party!

“...and as the door irises closed behind him, Dad is home from his business trip to the moon. His robot brings him his slippers and his wife kisses his cheek while offering him a choice of refreshing beers in easy to swallow capsules.”

For years uncounted, the eager multitude of Friday night fans have yearned for the yeasty festivity of the Ygor Party and the Ghormet Beer Tasting. You must be of legal age in order to sample our beer pills. Would be revelers should note that this year the Ygor party will **NOT** be in the Consuite as in the past. The crush of citizens celebrating in the cozy confines have caused us to commute the celebration to Salon 1 at 10pm. Aside from trying (once again) to decide if it's pronounced Ygor or Igor, our humpbacked staff will be dispensing samples of beers from around the globe in tablets, capsules, and dehydrated form.

Fantastic Filk Singing!

“...other arts will evolve too. Singers will advance their craft in way that we couldn't believe...”

Returning from their recent tour of the solar system, these bards of the asteroid belt will touch down at Necronomicon. Friday and Saturday night, starting at 10pm, Brandon 4 will host the finest in fanish filk singing for the fair folk. This room will be open until dawn supersedes the cozy glow from the ship's atomic engines. Minstrels will also host two panels over the weekend to help you find your voice amongst the rank and file. Check the panel list in this guide or the holo-signs by the Panel Rooms.

The Dazzling Dances!

“...will surely be with us into the next millenium. The current fad dances like the Charleston will be discarded in favor of the classics.”

Our long defunct writer nailed another trend, but couldn't guess that the resurgence of the waltz would start on the Mars colony back in '73. There is no place else like a grand dance for citizens to mingle with other units. Pairs can dance the night away on our transparent force-field floor. Enjoy the view between your dancing feet as you look down, a kilometer and a half above the waves. This exciting setting will of course be in the ballroom on Friday and Saturday night at 11pm. The Aeoship's atomic plant supplies almost constant power to keep the floor solid.



The Boisterous Bands!

“The music of the future will be functional and soothing. Instruments will be created that will allow one musician to sound like a full orchestra.”

How right he was. The theremin has revolutionized both recorded and live performance music. But our prophet was a little conservative. Why settle for one man sounding like one orchestra when you can have 4 men sounding like 4 orchestras, all at the same time. Necronomicon has secured for your pleasure two great combos that will sonically delight even the most tone-deaf among us. On Friday night at 11:00pm in Salon 3, you can revel in the sweet cacophony of YoMamaDilla. On Saturday night, Warband will tickle the senses in the ballroom at 9:30pm.

Wondrous Workshops & Demanding Demos!

“...Skills will become more and more specialized. Every citizen will be an expert, but in only a narrow field of work or hobby, not unlike insects...”

In order to try and expand the narrow scope of your abilities, Necronomicon is proud to present various workshops and demonstrations throughout the course of our flight.

For those with a bent for theatrical violence, The Time & Again Combat Troupe will be doing a Stage Combat Workshop each day. Our ship’s physician will be standing by with a medi-laser to reattach any severed limbs.

There will be a two-hour Teachers Workshop on Saturday at 10am in Salon 1. The first hour will be GoH David Brin speaking on SF and teaching. The second hour will be panelists talking on relating SF in the classroom to other subjects. We will also be presenting the award for our Young Readers Book Report & Art Project contest.



Our Pervasive Panels!

Friday

3:00pm

Brandon 2 **What I Do When I'm Not Writing...** – Hogan, Byers, Evans, Mize – Host: Roen

Salon 2 **New SF And F TV Shows** – Lellouche, Hinman, Green

4:00pm

Brandon 4 **Introduction To Filk & Open Filking** – Science Fiction folk songs – Host: Bruns

Salon 1 **Meet And Greet Our Guests** – Powers, Demetral, Zahn & More

Salon 2 **Medieval Martial Arts Workshop** – Close combat styles of 15th century Europe – Time And Again Combat Troupe

Salon 3 **Intro To Fan Fiction** – Hicks

5:00pm

Brandon 2 **Urban Fantasy** – Fantasy set in city environments – Powers, Byers, Hogarth – Host: Aylward

Salon 1 **Q & A With Chris Demetral** – Host: May

7:00pm

Ballroom **Ice Cream / Casino**

8:00pm

Brandon 2 **Movie One Liners** - Movie trivia contest – Lung, Wetherill

Brandon 4 **Bad Guys You Love To Hate** – Fun villains in SF & F – Strand, Byers, Hogan, Anders – Host: May

9:00pm

Brandon 2 **The Devil is in the Details** – bring pen and paper for writing exercises – Black

Salon 3 **Anime Dance**

10:00pm

Brandon 4 **All Night Filking**

Salon 1 **Ygor Party**

11:00pm

Ballroom **Dance**

Brandon 2 **Reading By David Brin**

Salon 3 **Live Music** – Yomamadilla

12:00am

Brandon 2 **Slash, Why?** – Why do some fans write and read homoerotic fan fiction based on SF media? – Hicks

Saturday

10:00am

Brandon 2 **E-Books, POD, & All That Web Stuff** – Howdershelt, Kinne, Mize, Bush – Host: Hansen

Brandon 4 **Cliches In Fan Fiction** – Hicks

Salon 1 **Teaching SF** – Teacher's Workshop – Brin, E. Lindow

- Salon 2 **Muse Vs Machine** – How technology has affected science fiction art – *Pate, Gill, Greenberg, Morrison, Mcswweeney* –
Host: May
- Salon 3 **State Of SF TV** – *Hinman, Demetral, Courtney* –
Host: Pinsky
- Suite 445 **Lovecraft** – Learn about H.P. Lovecraft – *Poppe*
11:00am
- Brandon 2 **Murder Mystery** – We're dying for you to participate
- Brandon 4 **Music In SF & F** – *Gallagher, Bruns, Burke, Dorn, Green* –
Host: MacDougal
- Salon 1 **Relating SF To Other Studies** – Teacher's workshop –
Bolton, Brin, Lindow, Hogarth – *Host: Aylward*
- Salon 2 **We Got Published!! Now What?** – *Liggins, Sabin,*
Ludwigsen, Sobotka, Hansen – *Host: Roen*
- Salon 3 **Gladrags & Rayguns** – Costuming workshop – *Conrad, A.*
Morris
- 12:00pm**
- Brandon 4 **Independent Film** – *Fett, Semple, Hamilton, Holland,*
Lynne – *Host: Littell*
- Salon 1 **The Scary Truth About Comics** – *Hyman, Bush, Blackburn*
- Salon 2 **Stage Combat Workshop** – Intro to Stage Combat I
Footwork, Falls, & Fisticuffs – *Time and Again Combat*
Troupe
- Suite 445 **Beading Workshop** – *Delafuente*
1:00pm
- Brandon 4 **The Future Of Filk** *Bruns, Filkers*
- Salon 1 **Space Tourism** – *Kinne, Hogan, Mitchell, Bolton* – *Host:*
MacDougal
- Salon 2 **Terrorism In Fact & Fiction** – *Fontenay, Frey, Felts, Evans*
– *Host: Caldwell*
- Salon 3 **Sharing The World (Tie-In Fiction)** – *Gallagher, Byers,*
Zahn – *Host: May*
- Suite 445 **Reading By Charles Fontenay**
2:00pm
- Brandon 4 **Round Robin Writing Workshop** – Bring sample of your
work, any genre – *Black*
- Salon 1 **Young Adult Fiction – Not Just For Kids** – *Sabin,*
Courtney, Fontenay, Gallagher – *Host: Hansen*
- Salon 2 **Using Non-Christian Mythology** – *Powers, Strand,*
Henderson, Craddock – *Host: Evans*
- Salon 3 **The Other SF Fandoms** – Anime, comics, gaming, haunted
attractions, etc. – *Kitsune, Cisneros, Fogarty, Hyman,*
Lynne, Keys – *Host: Hinman*
- Suite 445 **Reading By Bill Liggins**
3:00pm
- Brandon 2 **Basics In Writing Fan Fiction** – *Hicks*

- Salon 1 **Future Terrorism** – *Brin, Conrad, Felts, Stone, Dipalma* –
Host: Aylward
- Salon 2 **The Game's The Thing** – What's new in gaming? –
Greenberg, Green, Cisneros – *Host: Littell*
- Salon 3 **Knowing Your Audience (Art)** – *Morrison, Pate, Gill,*
Blackburn, Mcsweeney – *Host: Caldwell*
- Suite 445 **Main Trivia Contest**
- 4:00pm**
- Brandon 2 **Theories Of Modern Warfare** – Seminar – *Felts*
- Brandon 4 **To Clone or not to Clone?** – *Brin, K. D. Morris,*
K. F. Morris, Pinsky, Caldwell – *Host: MacDougal*
- Salon 1 **Charity Auction**
- Salon 2 **Anime Costume Contest**
- Salon 3 **Ghouls, Ghouls, Ghouls** – A horror panel – *Urbancik,*
Strand, Henderson, Ludwigson, Poppe – *Host: Roen*
- 5:00pm**
- Brandon 2 **How Much Science Does A Fantasy Author Need To**
Know? – *Powers, Byers, Courtney* – *Host: Anders*
- Brandon 4 **Autograph session** - *Brin, Hogan*
- Salon 3 **Q & A With Chris Demetral** – *Host: Littell*
- Suite 445 **Natural Disasters In Fiction** – *Evans, Stone, Mize, Bush* –
Host: Aylward
- 6:00pm**
- Brandon 4 **Klingon Ceremony**
- 7:00pm**
- Ballroom **Masquerade Seating Begins**
- 8:00pm**
- Ballroom **Masquerade**
- 9:00pm**
- Brandon 2 **Mike Conrad's Slide Show** – Designing theme park rides
- Brandon 4 **SF Name That Tune**
- Suite 445 **Reading By Will Ludwigen**
- 9:30pm**
- Ballroom **Live Music – Warband**
- 10:00pm**
- Brandon 2 **Media, Culture And Myth** – Copyrights and fan fiction –
Hicks, Black, Lellouche
- Brandon 4 **All Night Filking**
- Suite 445 **Reading By MCA Hogarth**
- 11:00pm**
- Ballroom **Dance**
- Brandon 2 **Slash** – Celebrating homoerotic fan fiction – *Hicks, Kitsune*
- 12:00am**
- Suite 445 **Vidcon Discussion**
- Brandon 2 **Sex At Midnight** – A standard. You have to be there to
understand. – *Urbancik, Roen, Kitsune, Cisneros, Sobotka,*
Lynne, Green, Barnhart – *Host: May*

Sunday

10:00am

Brandon 2 **The Way The Future Used To Look** – How you thought the future was going to be – *Brin, Kinne, Mize, Evans, Anders, Dipalma* – Host: *M. Jones*

Brandon 4 **Women In SF Art** – *Hogarth, Blackburn* – Host: *May*

11:00am

Brandon 2 **Guilty Pleasures (Pro)** – Bad stuff you love – *Craddock, Holland, Hamilton, Lynne, Demetra, Keysl* – Host: *Aylward*

Brandon 4 **Freedom Space Station Slide Show** – *Mitchell*

Salon 1 **Art Auction**

Salon 2 **Art Pickup**

Salon 3 **Stage Combat Workshop** – Stage Combat II – Swordplay and Choreography – *Time and Again Combat Troupe*

Suite 445 **Reading By E. Rose Sabin**

1:00pm

Brandon 2 **Writer's Q & A:** Get answers about any aspect of writing – *Black*

Brandon 4 **History Of Weapons**

Salon 1 **What Makes A Fantasy World?** – *Byers, Powers, Stone* – Host: *Aylward*

Salon 3 **SF Movies Phat & Bogus** – *Pinsky, Hinman, Hamilton, Holland, Lynne* – Host: *Roen*

Suite 445 **Writers Workshop** – Writing fan fiction – *Connie*

2:00pm

Brandon 4 **The Last Filk Of The Con**

Salon 1 **How I Got Into This Writing Business** – *Anders, Liggins, Kinne, Sabin, Craddock* – Host: *Hansen*

Salon 2 **The End Of The World As We Know** – Apocalyptic fiction – *Felts, Powers, Zahn, Hogan* – Host: *Caldwell*

Salon 3 **Trivia For Dummies/Bring Your Program Book!** - *A Morris*

3:00pm

Brandon 4 **Deadly Cliches Of Pro Fiction** – *Black, Hinman, Pinsky* – Host: *Littell*

Salon 1 **Free For All/Ask Anything You Want!** – *Zahn, Powers, Hogan, Demetral* – Host: *Aylward*

Salon 2 **Paranormal In Fact / Fiction** – *Poppe, Byers, Anders* – Host: *May*

4:00pm

Ballroom **Yard Sale**

**We'll see you...
in the future!**



The Orlando Area Science Fiction Society Presents

OASIS 16

Guest of Honor

Robert J. Sawyer

Voice Mail
407-263-5822

Memorial Day Weekend
May 23-25, 2003

www.oasfis.org

Other Confirmed Guests:

Ben Bova, Jack McDevitt, Owl Goingback, Carolyn Clink,
Linda Evans, Lynn Abbey, Richard Lee Byers, Barbara Delaplace,
John Urbancik, Dean Warren, Will Ludwigsen, E. Rose Sabin,
Jean Pierre Targete, Mike Conrad, Mary Hanson-Roberts,
Steve Parady, Jeff Mitchell, Ed Wysocki, Frank Dowler...

Fan Guest of Honor, Ann Morris

Writers' Workshop

With Rick Wilber and Randy Miller

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